



ZOO FIELD TRIP

SEPTEMBER 17, 2026
IA FRESHMAN



Why Zoo Atlanta?

The GT Block and Biology classes are exploring biologically inspired designs. To support this curriculum, students will visit the Atlanta Zoo to observe a variety of animal species and their habitats. This cross-curricular experience will deepen their understanding of ecological relationships, biological processes, and biodiversity through real-world observation.





INNOVATION ACADEMY

9TH GRADE

ZOO
FIELD TRIP



09/17 9TH ZOO SCHEDULE

8:45	 Report to Hangar Get in your Bus Groups
8:55	 Go to assigned bus
9:00	 Bus Leaves IA
10:00	 Arrive at Zoo
12:40	 Meet chaperone groups at zoo exit
12:45	 Leave Zoo
1:30	 Arrive at IA
1:35–2:20	 Lunch at IA
2:25–3:15	 Design Thinking Activity Groups
3:20–4:15	 Design Thinking Activity Groups

You will receive an email with your bus number,
bus chaperones, and group number for when you
get back to IA

Any late arrivals will not be
attending the field trip!

If you are NOT attending the field trip, you will
follow your schedule. You will be counted absent
if you do not attend school

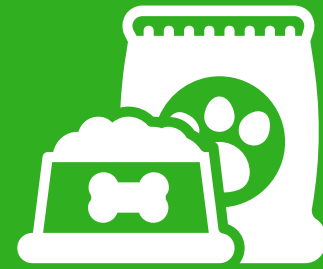


Items to Bring



**Wear your IA
shirt and
comfortable
shoes.**

***Dress for the
weather**



**Welcome to
bring backpack
with bagged
(welcome to
bring \$), snacks,
water bottle.**



**Phone for
pictures and
keeping track of
TIME.**

***Optional another
student phone
number**





EXPECTATIONS

ALL SCHOOL RULES APPLY

We will not hesitate to contact your guardians and have you sit by the entrance before further disciplinary actions.

Represent IA

You are in public.
No yelling, acting out, horseplay, use of profanity, etc.

Advocate for yourself

Bring your own snacks and water.
Reach out to a chaperone if you are not well or if you need help.





BEFORE YOU EXPLORE

Gift Shop Visits

Students may not enter the gift shop unless accompanied by an adult or chaperone.

No Swarming the Shop

Please do not rush to the gift shop when you arrive.
We will have designated times later in the day if permitted by your chaperone.

Activity at the Zoo

Remember, you will have a packet while you are at the zoo. Please bring something to write with. **YOU MUST KEEP THE PACKET THE WHOLE DAY and BEYOND!**



At the Zoo!

#1 Follow all directions from chaperone

#2 BE ON TIME

#3 No one should be alone

#4 Maps can be found throughout the park





Arrival back to IA: Design Sprint



Break/Lunch Time

1:35–2:20



Afternoon: 2 Design Thinking Activities–Biology and GT Block. You will be given a Group to know which location you are going first.

2:25–3:15: Design Thinking Activity Workshop #1

3:25–4:15: Design Thinking Activity Workshop #2





**LOOKING FORWARD
TO A FUN AND SAFE
FIELD TRIP!**

**REMEMBER TO BE ON TIME AND
READY TO GO!**